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Abstract

In this paper we describe the properties of the line graph of  $\gamma$ -acyclic hypergraphs. Based on the properties, an efficient algorithm is given for determining whether a hypergraph is  $\gamma$ -acyclic. The algorithm runs in  $O(n(n+e))$  time for a hypergraph with its line graph having  $n$  vertices and  $e$  edges.

1. Introduction

There is a natural correspondence between database schemes and hypergraphs. A number of basic desirable properties of database schemes have been shown to be equivalent to acyclicity (2). Further R. Fagin has recently defined two types acyclicity for hypergraphs which he calls  $\beta$ -acyclicity and  $\gamma$ -acyclicity (3) (where the early type of acyclicity he calls  $\alpha$ -acyclicity). He proves that  $\gamma$ -acyclicity is equivalent to some more desirable conditions involving monotone-increasing joins and unique relationship among attributes, which are not equivalent to other acyclicities.

There have been polynomial-time algorithms for determining  $\alpha$ -acyclicity (4,2),  $\beta$ -acyclicity (3) and  $\gamma$ -acyclicity (5,3), respectively. A linear-time algorithm for  $\alpha$ -acyclicity has recently been given by Tarjan and Yannakakis (6). We also note that Karen Chase (7) offers two methods to make a  $\alpha$ -cyclic hypergraph to be  $\alpha$ -acyclic. The purpose of this paper is to discuss the properties of the line graph corresponding to  $\gamma$ -acyclic hypergraph. Based on the properties an efficient algorithm is given for determining whether a hypergraph is  $\gamma$ -acyclic by means of the line graph of the hypergraph.

2.  $\gamma$ -acyclicity

A hypergraph (1) is a pair  $(N, E)$ , where  $N$  is a finite set of nodes and  $E$  is a set of edges which are arbitrary

nonempty subset of  $N$ .

A  $\gamma$ -cycle in a hypergraph  $H$  is a sequence

$$(S_1, x_1, S_2, x_2, \dots, S_m, x_m, S_{m+1})$$

such that

- (a)  $x_1, \dots, x_m$  are distinct nodes of  $H$ ;
- (b)  $S_1, \dots, S_m$  are distinct edges of  $H$  and  $S_{m+1} = S_1$ ;
- (c)  $m \geq 3$ , that is, there are at least 3 edges involved;
- (d)  $x_i$  is in  $S_i$  and  $S_{i+1}$  ( $1 \leq i \leq m$ ); and
- (e) if  $1 \leq i < m$ , then  $x_i$  is not in  $S_j$  except  $S_i$  and  $S_{i+1}$ .

where  $m$  is the size of  $\gamma$ -cycle.

Definition 1 A hypergraph is  $\gamma$ -cyclic if it has a  $\gamma$ -cycle.

Let  $(S_1, \dots, S_m, S_{m+1})$  be a sequence of sets, where  $S_1, \dots, S_m$  are distinct and  $S_{m+1} = S_1$ . Let us call  $S_i$  and  $S_{i+1}$  neighbors ( $1 \leq i \leq m$ ); note, in particular, that  $S_m$  and  $S_1$  are neighbors. Let us call  $(S_1, \dots, S_m, S_{m+1})$  a pure cycle if  $m \geq 3$  and if whenever  $i \neq j$ , then  $S_i \cap S_j$  is nonempty if and only if  $S_i$  and  $S_j$  are neighbors.

Definition 2 A hypergraph is  $\gamma$ -cyclic if it has either a  $\gamma$ -cycle of size 3 or a pure cycle.

Lemma 1 Definition 1-2 of  $\gamma$ -cyclicity are equivalent (3).

A hypergraph is  $\gamma$ -acyclic if it is not  $\gamma$ -cyclic. It is easy to see that a hypergraph is  $\gamma$ -cyclic according to Definition 2 if it contains at least one of two kinds of "forbidden configurations" as shown in Figure 1.

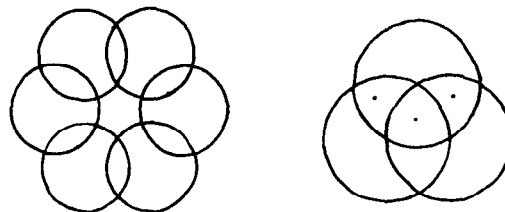


Figure 1

Singapore, August, 1984

### 3. A Characterization of Line Graph of a Hypergraph

Let  $H=(N; X_1, X_2, \dots, X_n)$  be a hypergraph with  $n$  edges. The line graph of  $H$  is defined to be the simple graph  $L(H)$  of order  $n$  whose vertices  $x_1, x_2, \dots, x_n$  respectively represent the edges  $X_1, X_2, \dots, X_n$  of  $H$  and with vertices  $x_i$  and  $x_j$  joined by an edge if and only if  $X_i \cap X_j \neq \emptyset$ . We say that  $W_{ij}$  is the weight of the edge between  $x_i$  and  $x_j$  in  $L(H)$  if  $W_{ij} = X_i \cap X_j$  and  $W_{ij} \neq \emptyset$ . Figure 2 shows a hypergraph, its corresponding line graph and weights.

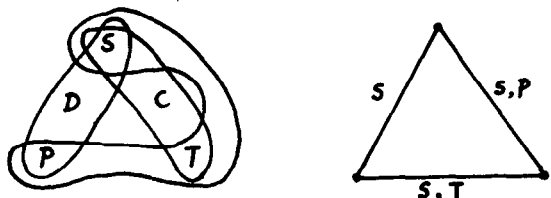


Figure 2

A graph  $G$  is a chordal graph if every cycle in  $G$  with at least four distinct vertices has a chord. There are many important results about chordal graph (8).

**Lemma 2** Line graph  $L(H)$  of a  $\gamma$ -acyclic hypergraph  $H$  is chordal.

**Proof.** Let  $H$  be a  $\gamma$ -acyclic hypergraph, and  $L(H)$  be its line graph. Assume that  $L(H)$  is not chordal. We shall show that  $H$  is  $\gamma$ -cyclic.

Since  $L(H)$  is not chordal, there is a cycle  $(x_1, e_1, \dots, x_k, e_k, x_{k+1})$  in  $L(H)$  (if no cycle, then  $L(H)$  must be chordal), such that

- (a)  $x_1, x_2, \dots, x_k$  are distinct vertices and  $x_{k+1} = x_1$ ;
- (b)  $e_1, e_2, \dots, e_k$  are distinct edges;
- (c)  $k \geq 4$ ; and
- (d) there are no edges in  $L(H)$  connecting two vertices of the cycle, except  $e_1, e_2, \dots, e_k$ .

It follows immediately that there is a cycle  $(S_1, S_2, \dots, S_k, S_{k+1})$  in  $H$  corresponding to  $x_1, x_2, \dots, x_k, x_{k+1}$  (note where  $S_{k+1} = S_1$ ). It is easy to see that  $S_i \cap S_j = \emptyset$  if and only if  $S_i$  and  $S_j$  are neighbors. Together with  $k \geq 4$ , we claim the cycle in  $H$  is a pure cycle. From Definition 2,  $H$  is  $\gamma$ -cyclic. This is a contradiction. Thus Lemma 2 is proved.

Now, let us see the case of the cycle with size 3 in a hypergraph. Let us say that a hypergraph  $H$  is pairwise nondisjoint if every pair of edges in  $H$  is nondisjoint. Let us call a complete graph  $K_3$  isosceles triangle if there are at least two edges with precisely the same weight in  $K_3$ .

**Lemma 3** If a pairwise nondisjoint hypergraph  $H$  with 3 edges is  $\gamma$ -acyclic, then its  $L(H)$  is an isosceles triangle.

**Proof.** Let  $H$  be a pairwise nondisjoint hypergraph with 3 edges, then it is obvious that  $L(H)$  is a triangle.

Assume  $L(H)$  is not isosceles. Let  $A, B$  and  $C$  be vertices of  $L(H)$ ,  $W_1, W_2$  and  $W_3$  be weights of the edges in  $L(H)$ , respectively, as shown in Figure 3.

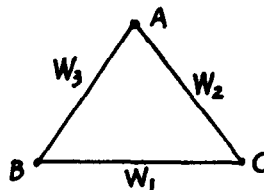


Figure 3

By assumption, we know that  $W_1 \neq W_2$ ,  $W_2 \neq W_3$  and  $W_1 \neq W_3$ . Now we show that none of the followings is true.

$$\begin{aligned} W_1 &= W_2 \cup W_3 & (3.1) \\ W_2 &= W_1 \cup W_3 & (3.2) \\ W_3 &= W_1 \cup W_2 & (3.3) \end{aligned}$$

Because of symmetry, we only need to deny (3.1). Since by (3.1),  $W_2 \subseteq W_1$  and  $W_3 \subseteq W_1$ , then for each  $a \in W_2$ , it follows  $a \in W_1$ , or  $a \in B$ . On other hand,  $a \in W_2$ , that is,  $a \in A$ . Therefore  $a \in A \cap B$ , or  $a \in W_3$ . So  $W_2 \subseteq W_3$ . Similarly, for each  $b \in W_3$ , we obtain that  $b \in A$ ,  $b \in W_1$  and  $b \in C$ . From  $b \in A \cap C$  or  $b \in W_2$ , we claim  $W_3 \subseteq W_2$ , thus  $W_2 = W_3$ . The contradiction shows that none of those equations holds.

Now we shall prove that at least two following equations are true.

$$\begin{aligned} W_1 - W_2 \cup W_3 &\neq \emptyset & (3.4) \\ W_2 - W_1 \cup W_3 &\neq \emptyset & (3.5) \\ W_3 - W_1 \cup W_2 &\neq \emptyset & (3.6) \end{aligned}$$

We can assume without loss of generality that neither (3.4) nor (3.5) is true, that is,  $W_1 - W_2 \cup W_3 = \emptyset$  and  $W_2 - W_1 \cup W_3 = \emptyset$ . Based on (3.1) and (3.2), we obtain

$$\begin{aligned} W_1 &\subseteq W_2 \cup W_3 & (3.7) \\ W_2 &\subseteq W_1 \cup W_3 & (3.8) \end{aligned}$$

Let  $F = W_1 \cap W_2$ ,  $F_1 = W_1 - F$  and  $F_2 = W_2 - F$  (note, there is at least one of  $F_1$  and  $F_2$  being nonempty, otherwise  $W_1 = W_2 = F$ ). There are three cases as follows:

**Case 1.**  $F_1$  is nonempty. By (3.7),  $F_1 \cup F \subseteq F_2 \cup F \cup W_3$ , i.e.,  $F_1 \subseteq F_2 \cup W_3$ , so  $F_1 \subseteq W_3$  (because  $F_1 \cap F_2 = \emptyset$ ). It follows  $F_1 \subseteq A$ . On the other hand,  $F_1 \subseteq W_1$ , i.e.,  $F_1 \subseteq C$ . Hence,  $F_1 \subseteq A \cap C$ , i.e.,  $F_1 \subseteq W_2$ , it is impossible;

**Case 2.**  $F_2$  is nonempty. Similar to Case 1, by (3.8), we can obtain  $F_2 \subseteq W_1$ , it is also impossible;

Case 3. Both  $F_1$  and  $F_2$  are nonempty.

Similar to Case 1 and Case 2.

Thus there exist distinct nodes  $a$  and  $b$ , such that

$$\begin{aligned} a &\in W_1 - W_2 \cup W_3 \\ b &\in W_2 - W_1 \cup W_3 \end{aligned}$$

We can also select a node  $c \in W_3$  (of course,  $a \neq c$ ,  $b \neq c$ ). It is clear that  $(A, a, B, b, C, c, A)$  is a  $\mathcal{V}$ -cycle. This is the desired contradiction which proves Lemma 3.

In fact, the converse to Lemma 3 is also true. Let us see the following theorem by which an efficient algorithm is given later.

Theorem 1 A hypergraph  $H$  is  $\mathcal{V}$ -acyclic if and only if its  $L(H)$  is chordal and every triangle in  $L(H)$  is isosceles.

Proof. ( $\Rightarrow$ ): Let  $H$  be a  $\mathcal{V}$ -acyclic hypergraph, and  $L(H)$  be the line graph of  $H$ . By Lemma 2,  $L(H)$  is chordal. For every three pairwise nondisjoint edges in  $H$ , since they are not  $\mathcal{V}$ -cycle, their corresponding triangle in  $L(H)$  is isosceles.

( $\Leftarrow$ ): Let  $L(H)$  corresponding to  $H$  be a chordal graph with every triangle being isosceles. We must show that  $H$  is  $\mathcal{V}$ -acyclic. Since  $L(H)$  is chordal, then  $H$  has no pure cycle with size more than 3.

Consider every three pairwise nondisjoint edges  $(S_i, S_j, S_k)$  in  $H$  which corresponding to every isosceles triangle in  $L(H)$ , respectively. Assume without loss of generality  $S_i \cap S_j = S_i \cap S_k$ , then no matter how we select  $x \in S_i \cap S_k$ , there exist  $x \in S_i \cap S_j$ , i.e.,  $x \in S_j$ . Similarly, for each  $y \in S_i \cap S_j$ , we obtain  $y \in S_i \cap S_k$ , i.e.,  $y \in S_k$ .

Algorithm 1

BOOLEAN PROCEDURE HYPERGRAPH( $H$ );

BEGIN  $L \leftarrow \phi$ ;

FOR each pair hyperedges  $E_i, E_j$  DO  
IF  $E_i \cap E_j \neq \phi$  THEN BEGIN  $W_{ij} \leftarrow E_i \cap E_j$  ;

add  $W_{ij}$  to graph  $L$  as an edge;

COMMENT  $E_i$  and  $W_{ij}$  are bit string representing the nodes of  $H$ ;

END;

IF  $L$  is not a chordal graph THEN RETURN FALSE;

FOR each edge  $e_{ij}$  of  $L$  DO

FOR each vertex  $x_k$  of  $L$  DO

IF  $(x_i, x_j, x_k)$  is in triangle  $T_{ijk}$  THEN

IF  $T_{ijk}$  is not isosceles THEN RETURN FALSE;

RETURN TRUE;

END.

Figure 5

Therefore there is no  $\mathcal{V}$ -cycle of size 3 in  $H$ . Of course, there is no pure cycle of size 3 in  $H$ . Thus  $H$  is  $\mathcal{V}$ -acyclic.

It is known that for some graph  $G$ , there is no graph whose line graph is  $G$ . An ordinary undirected graph (without self-loops) is, of course, a hypergraph whose each edges has only two or one node. For example, there is no graph whose line graph is the graph shown in Figure 4.

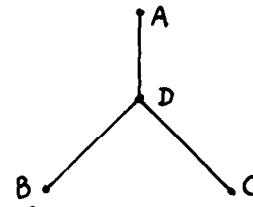


Figure 4

Here, we only consider the graphs which are line graphs of given hypergraphs.

4. An Efficient Algorithm for Testing  $\mathcal{V}$ -acyclicity

Based on the properties of line graph of  $\mathcal{V}$ -acyclic hypergraph, we apply the following operations sequentially to hypergraph  $H$ .

- (a) Transform  $H$  into its  $L(H)$ ;
- (b) Check whether  $L(H)$  is chordal, if it is not, then  $H$  is  $\mathcal{V}$ -cyclic;
- (c) Check whether every triangle in  $L(H)$  is isosceles, if one of triangle is not isosceles, then  $H$  is  $\mathcal{V}$ -cyclic; otherwise  $H$  is  $\mathcal{V}$ -acyclic.

The algorithm is shown in Figure 5.

The following Lemma is important for our algorithm.

Lemma 4 A chordal graph recognition may be performed in  $O(n+e)$  time, where  $n$  is the number of vertices and  $e$  is the number of edges in the graph. (9,10).

Theorem 2 Algorithm 1 is correct and runs in  $O(n(n+e))$  time, for  $L(H)$  having  $n$  vertices and  $e$  edges.

Proof. By Theorem 1, Algorithm 1 is correct.

Let us analyse the complexity of the algorithm. First we consider the time spent in forming  $L(H)$ . The maximal number of the edges in  $L(H)$  is  $O(n^2)$ . The operation for testing chordal graph should make our algorithm run in  $O(n+e)$  time according to Lemma 4. Finally the time spent in checking every isosceles triangle is  $O(e \cdot n)$ . Thus, the bound is

$$O(n^2 + n + e + e \cdot n) = O(n(n+e))$$

The proof is complete.

However, the details of the algorithm may be improved, such that the algorithm would be more efficient. One thing should be emphasized here, the input of the algorithm is a matrix of a hypergraph, which may be called representative matrix.

## 5. Conclusion

We have discussed the properties of line graphs corresponding to hypergraphs. Those properties are also interesting graph-theoretic facts.

However, how to transform the cyclic database scheme into the  $\gamma$ -acyclic is still the problem to be solved. Another question to be settled is whether there exist a linear-time algorithm for testing  $\gamma$ -acyclicity.

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