

ZINC: Efficient Indexing for Skyline Computation

Bin Liu

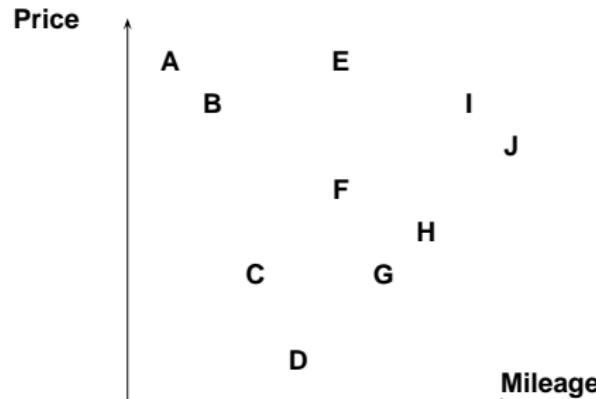
Chee-Yong Chan

Department of Computer Science

National University of Singapore

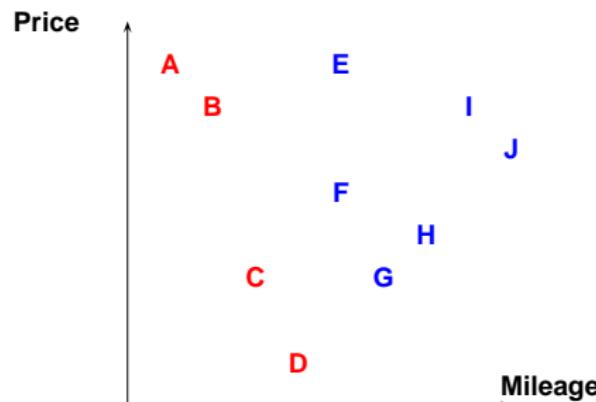
Skyline Queries

- ▶ **Skyline** – points that are not dominated by other points wrt a set of dimensions
- ▶ Point x **dominates** point y if
 - (1) x is as good as y in all dimensions, and
 - (2) x is better than y in at least one dimension
- ▶ **Example:** Find used cars that are cheap and have low mileage



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Simple Evaluation Algorithm

Input: set of data points P

Output: set of skyline points in P

```
initialize set of candidate skyline points  $S$  to be empty
for each data point  $p$  in  $P$  do
    if ( $p$  is not dominated by any point in  $S$ ) then
        delete each  $s \in S$  if  $p$  dominates  $s$ 
        insert  $p$  into  $S$ 
return  $S$ 
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Drawbacks:

- ▶ Need to scan entire data set
- ▶ Performs many dominance comparisons
- ▶ Non-progressive

Processing Skyline Queries

- ▶ **Scan-based solutions:**

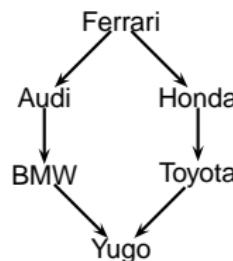
- ▶ **BNL, D&C** [Börzsönyi, Kossmann, Stocker, ICDE'01]
- ▶ **SFS** [Chomicki, Godfrey, Gryz, Liang, ICDE'03]
- ▶ **LESS** [Godfrey, Shipley, Gryz, VLDB'05]
- ▶ **LS** [Morse, Patel, Jagadish, VLDB'07]

- ▶ **Index-based solutions:**

- ▶ **Bitmap, Index** [Tan, Eng, Ooi, VLDB'01]
- ▶ **NN** [Kossmann, Ramsak, Rost, VLDB'02]
- ▶ **BBS** [Papadias, Tao, Fu, Seeger, SIGMOD'03]
- ▶ **ZB-tree** [Lee, Zheng, Li, Lee, VLDB'07]
- ▶ **OPS, LCRS** [Zhang, Mamoulis, Cheung, SIGMOD'09]
- ▶ **BSkyTree** [Lee, Hwang, EDBT'10]

Partially-Ordered Domains

- ▶ Many data have **partially-ordered domains**:
 - ▶ User preferences



- ▶ Interval data (e.g., availability period, price range)
- ▶ Type/class hierarchies (e.g., categorical data)
- ▶ Set-valued domains (e.g., skill sets, hotel facilities)

Our Work: ZINC

- ▶ Index method for skyline queries with PO domains
- ▶ Inspired by ZB-tree
- ▶ **ZB-tree** [Lee, Zheng, Li, Lee, VLDB'07]
 - ▶ Index method for totally-ordered domains
 - ▶ Outperforms BBS [Papadias, Tao, Fu, Seeger, SIGMOD'03]

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- ▶ Related work
 - ▶ **SDC⁺** [Chan, Eng, Tan, SIGMOD'05]
 - ▶ **TSS** [Sacharidis, Papadopoulos, Papadias, ICDE'09]

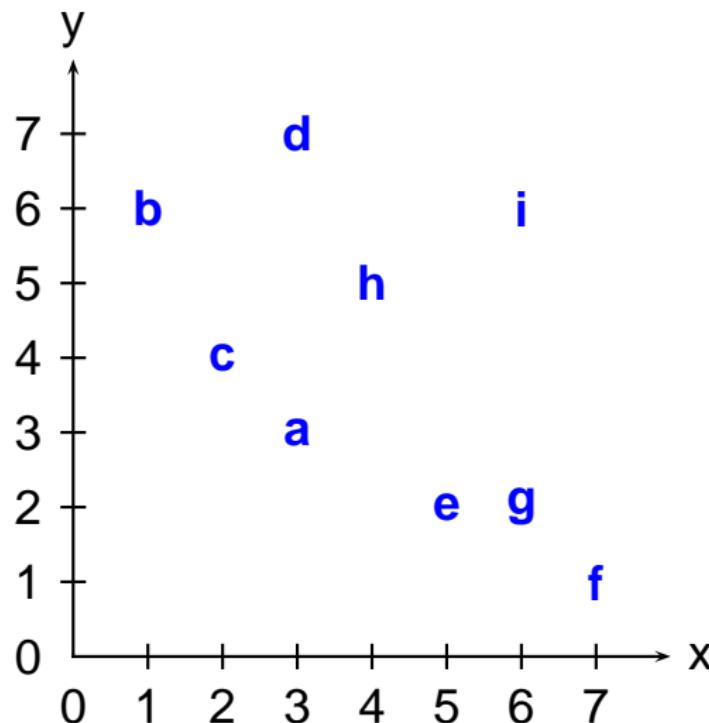
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- ▶ Related work
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 - ▶ **TSS** [Sacharidis, Papadopoulos, Papadias, ICDE'09]
 - ▶ Recent technique:
 - ★ **CPS, SCL** [Zhang, Mamoulis, Cheung, Kao, VLDB'10]

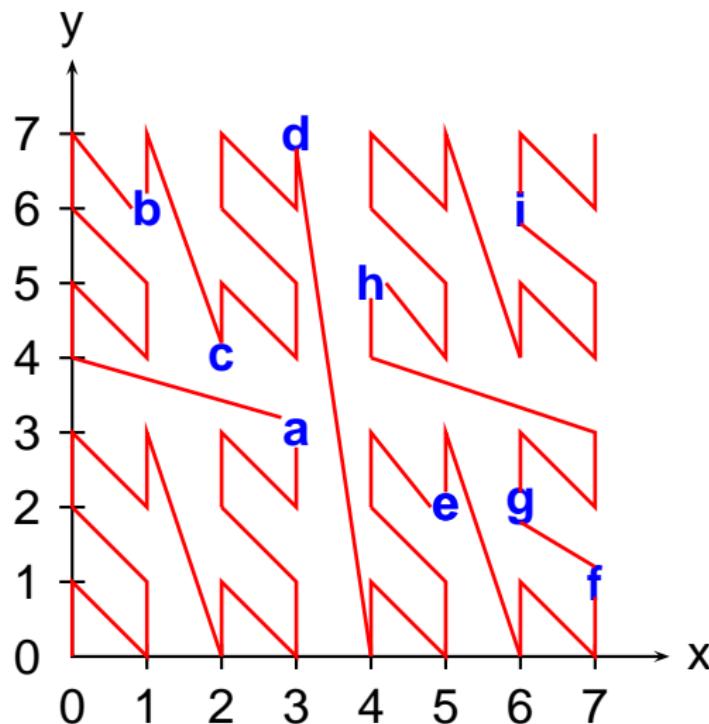
ZB-tree

- ▶ Maps multi-dimensional data point to 1-dimensional Z-address
 - ▶ Z-address = Interleaved bitstring representation of attribute values
 - ▶ Example: $(0,5) = (000,101) \rightarrow 010001$
- ▶ Index Z-addresses using B^+ -tree

ZB-tree: Example

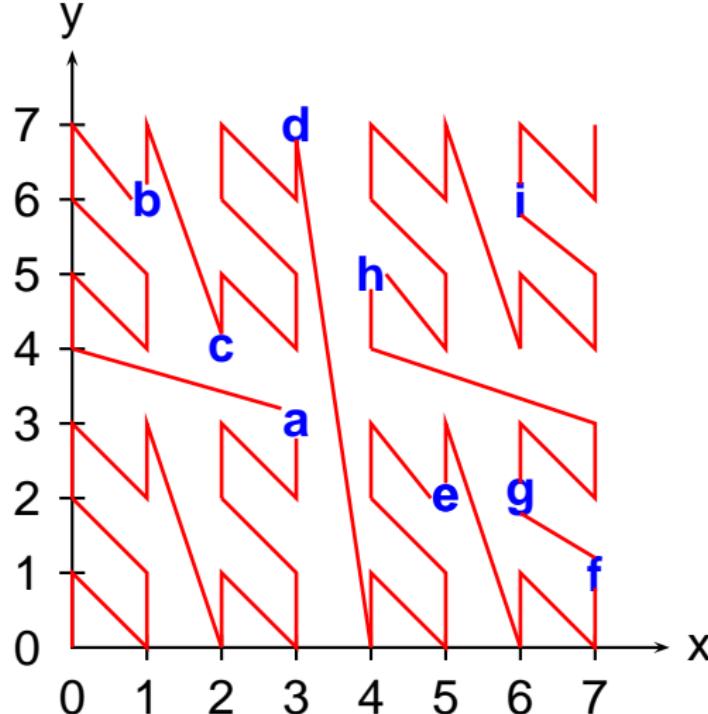


ZB-tree: Example

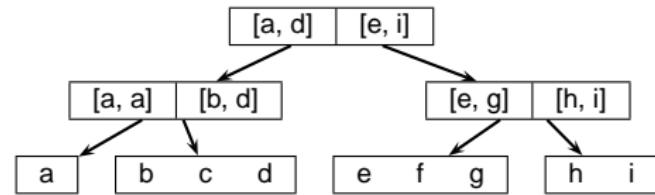
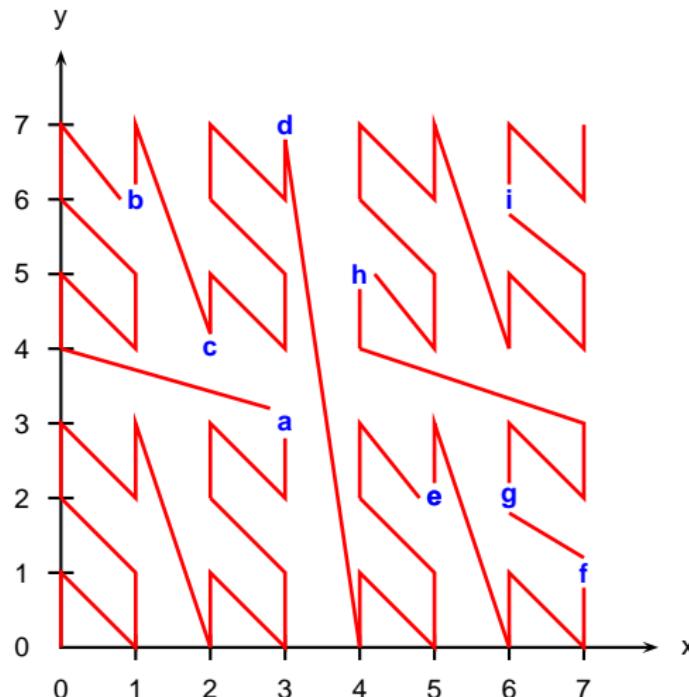


ZB-tree: Example

Monotonic ordering property: if p dominates q , then p precedes q in Z-order



ZB-tree: Example



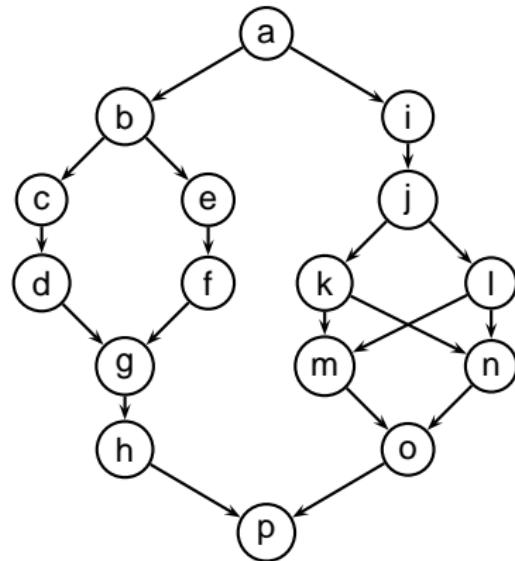
Encoding Schemes for Partial Orders

- ▶ Given a partial order domain D , find the smallest set S and an embedding $f : D \rightarrow 2^S$ such that x dominates y iff $f(x) \subseteq f(y)$
- ▶ Many proposed heuristics:
 - ▶ Ait-Kaci et al, ACM TOPLS 1989
 - ▶ Caseau, OOPSLA 1993
 - ▶ Krall, Vitek, Horspool, ECOOP 1997
 - ▶ etc

ZINC: Nested Encoding Scheme

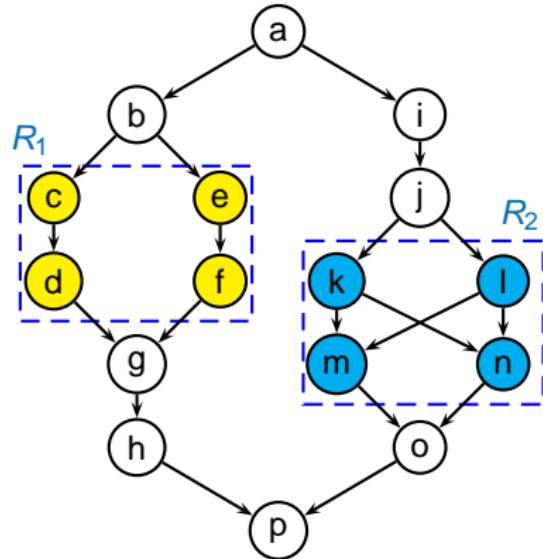
- ▶ **ZINC** = Z-order Indexing with Nested Code
- ▶ **Key idea:**
 - ▶ Organize PO into **nested layers** of simpler POs
 - ▶ Encode each value in PO as a concatenation of encodings in simpler POs

Example of Partial Order Reduction



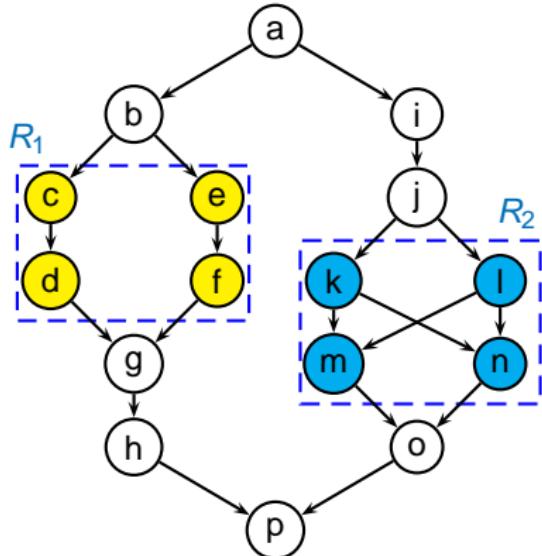
G_0

Example of Partial Order Reduction



G_0

Example of Partial Order Reduction

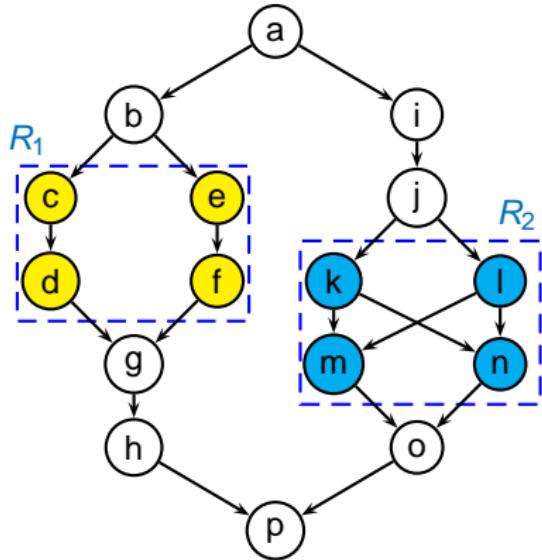


A subset of nodes R in PO is a **region** if every node in R has the same dominance relationship wrt nodes outside of R

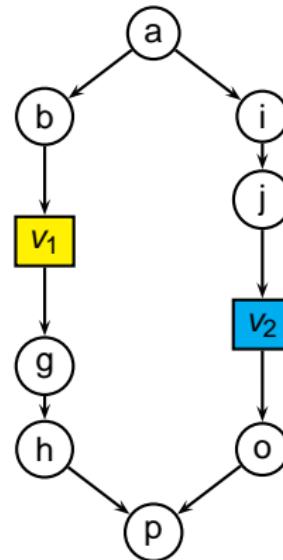
- ▶ if $u \in R$ dominates $v \notin R$, then every $u' \in R$ dominates v
- ▶ if $v \notin R$ dominates $u \in R$, then v dominates every $u' \in R$

G_0

Example of Partial Order Reduction

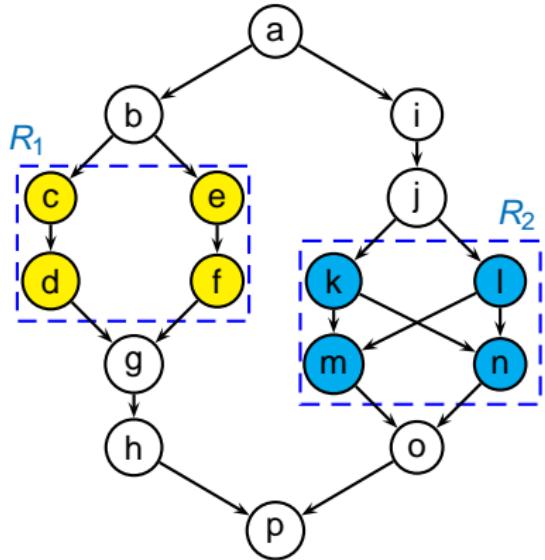


G_0

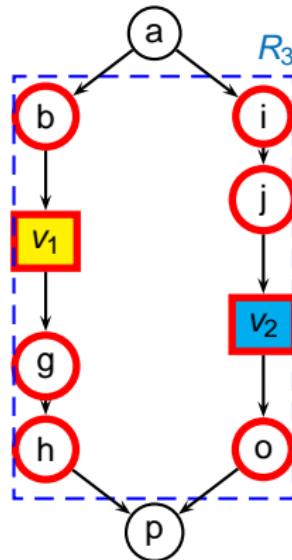


G_1

Example of Partial Order Reduction

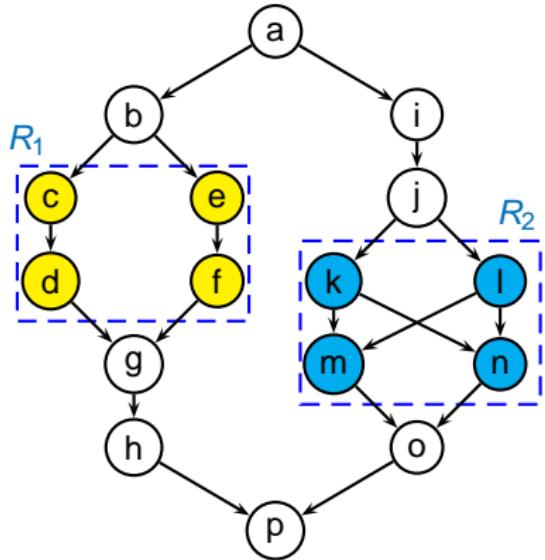


G_0

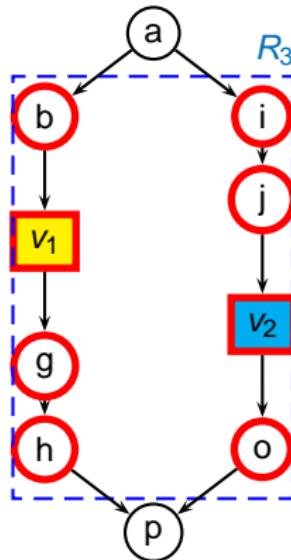


G_1

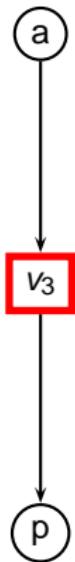
Example of Partial Order Reduction



G_0

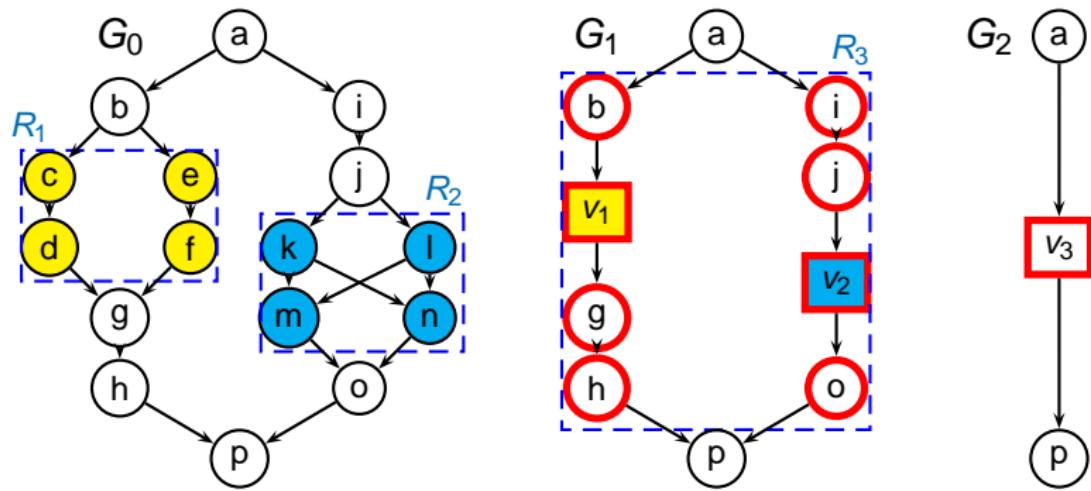


G_1



G_2

Example of Nested Encodings



$$\text{Encode}(a, G_0) = \text{Encode}(a, G_2)$$

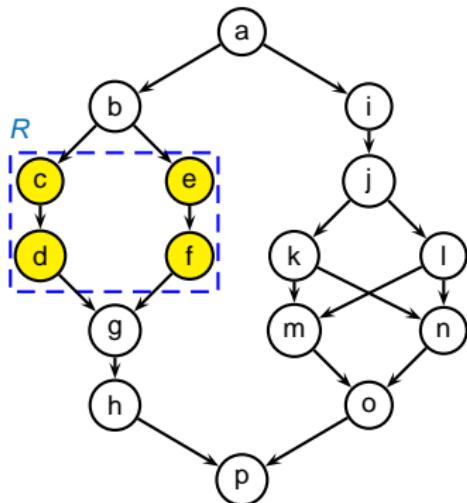
$$\text{Encode}(h, G_0) = \text{Encode}(v_3, G_2) + \text{Encode}(h, R_3)$$

$$\text{Encode}(k, G_0) = \text{Encode}(v_3, G_2) + \text{Encode}(v_2, R_3) + \text{Encode}(k, R_2)$$

Vertical Regions

A region R in a PO is a **vertical region** if

- ▶ $R = S_0 \cup \dots \cup S_k$, $k \geq 1$, each S_i is a total order,
- ▶ nodes from different total orders are incomparable
- ▶ R is maximal subgraph of PO that satisfies the above properties



$$R = S_0 \cup S_1$$
$$S_0 = \{c, d\}, S_1 = \{e, f\}$$

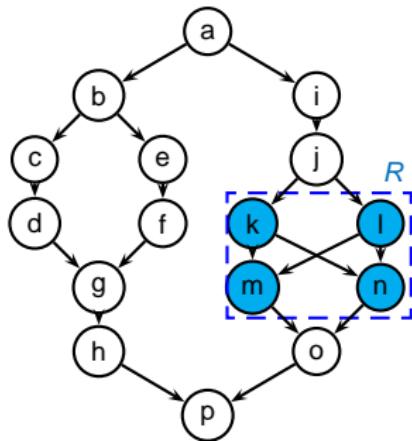
Each $v \in R$ is encoded by two components: (1) which S_i contains v , and (2) rank of v within S_i

$$c = 00, d = 01, e = 10, f = 11$$

Horizontal Regions

A region R in a PO is a **horizontal region** if

- ▶ $R = S_0 \cup \dots \cup S_k, k \geq 1,$
- ▶ the nodes within each S_i are incomparable,
- ▶ $u \in S_i$ dominates $v \in S_j$ if $i < j$, and
- ▶ R is maximal subgraph of PO that satisfies the above properties



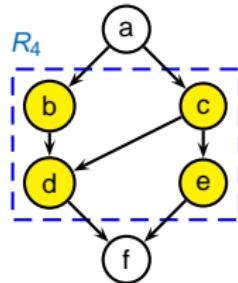
$$R = S_0 \cup S_1$$
$$S_0 = \{k, l\}, \quad S_1 = \{m, n\}$$

Each $v \in R$ is encoded by i if $v \in S_i$

$$k = 0, \quad l = 0, \quad m = 1, \quad n = 1$$

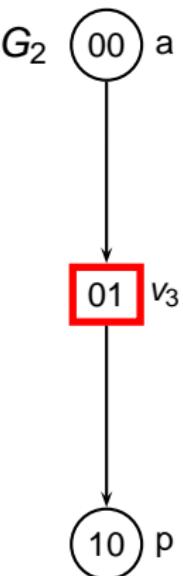
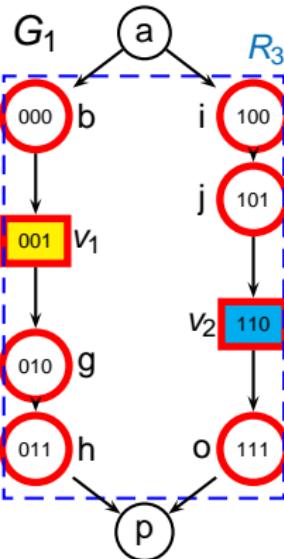
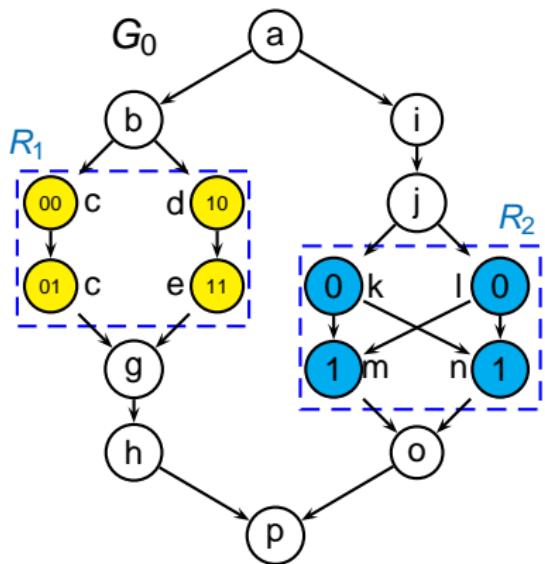
Regular & Irregular Regions

- ▶ A region R in a PO is a **regular region** if R is either a vertical or horizontal region
- ▶ A region R in a PO is an **irregular region** if
 - ▶ R is not a regular region, and
 - ▶ R is a minimal subgraph of PO containing at least two nodes
- ▶ Example of an irregular region:



- ▶ Irregular regions are encoded using **Compact Hierarchical Encoding (CHE)** [Caseau, OOPSLA 1993]

Putting everything together

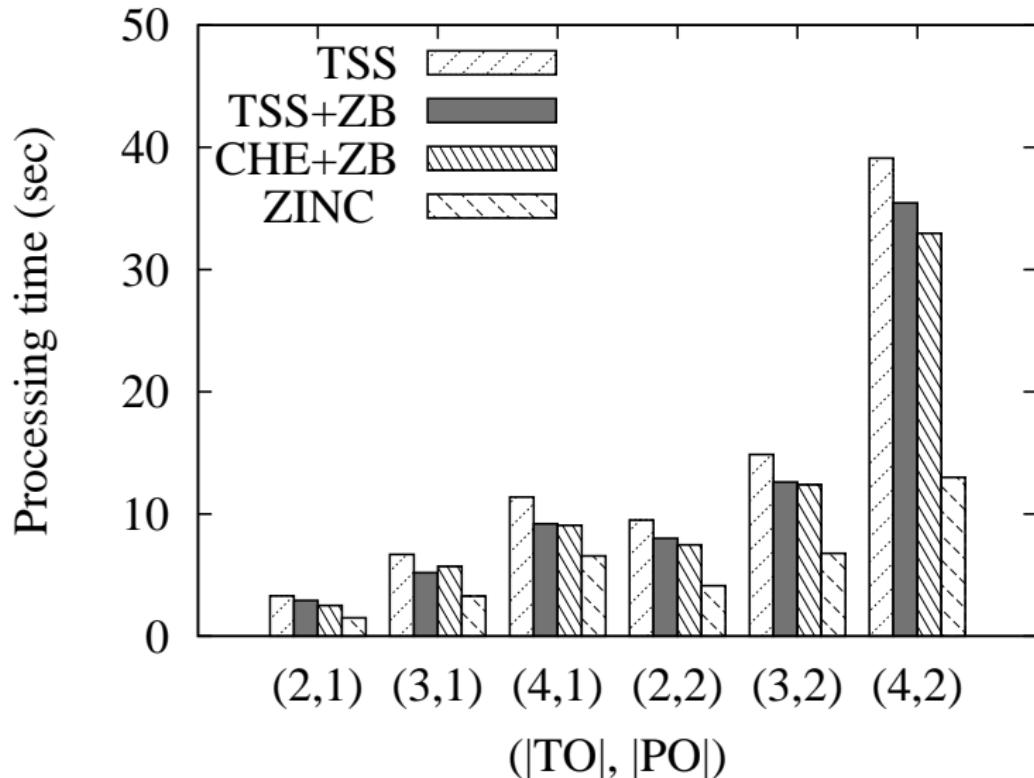


$$\text{Encode}(a, G_0) = \text{Encode}(a, G_2) = 00 \text{ 000000}$$

$$\text{Encode}(h, G_0) = \text{Encode}(v_3, G_2) + \text{Encode}(h, R_3) = 01 \text{ 0111 00}$$

$$\text{Encode}(k, G_0) = \text{Encode}(v_3, G_2) + \text{Encode}(v_2, R_3) + \text{Encode}(k, R_2) = 01 \text{ 1100 00}$$

Performance Comparison



Conclusion

- ▶ Presented a novel index method for computing skyline queries on data with partially-ordered attribute domains
- ▶ **ZINC** = Z-order based indexing (ZB-tree) + Nested encoding scheme
- ▶ Future work:
 - ▶ ZINC vs CPS, SCL [Zhang, Mamoulis, Cheung, Kao, VLDB'10]
 - ▶ Other techniques?